6.1.2 UNIFORMS AND EQUIPMENT

- 1. For the Women's State Cup, the uniform shirt has to be identical with a different 6" or 8" number for each player. The shorts have to be the same color. The socks have to be the same color.
- 2. For all competitions: shirts must have either a capped sleeve or sleeveless with a ribbed finish. No muscle shirts will be allowed.
- 3. For all competitions no two players on the same team may have the same jersey number, including the goalkeeper. The goalkeeper does not have to have a number on her jersey.
- 4. For all competitions sliding shorts may be worn beneath the shorts, but must be the same color as the primary color of the shorts.
- 5. If both teams have the same color shirts, **the designated home team** on the schedule shall change shirts or the game is a forfeit. Teams must appear at STC games in their designated primary colors. The home team is the first team listed on the game schedule.

6.1.4 SOUTH TEXAS CUP PLAYING RULES

The playing rules shall be the rules of the National Amateur Challenge Cup, with the following exceptions;

- 1. A maximum of 25 USASA registered players shall be eligible to play in the South Texas Cup. The Women are allowed to suit up all 25 players on their roster.
- 2. There shall be free substitution and a player may be substituted several times.
- 3. Players may be substituted during the following times: goal kick, throw-ins on possession, after a goal is scored, and kick-off. Both sides may substitute for an injured player.
- 4. Substitutions must be made through the center of the field and with the permission of the referee.
- 5. If a semi-final or final game ends in a tie, the following rules will apply: Two 10minute halves will be played. If the game remains in a tie following overtime play, penalty shots will be taken in accordance with Law 14, FIFA Rules.
- 6. Players under the age of 18 will ONLY be allowed to play in 1st Division in State Cup. Players must be 18 by the end of the calendar year. (Rev: 8/12/2017)

6.1.5 GAME ADMINISTRATION RULES

1. A player must be in uniform and must present to the game official a laminated USASA player pass.

- 2. Teams playing in the STC must be present on the field a minimum of 30 minutes prior to game time in order to be ready for inspection. A team not ready for inspection 30 minutes prior to the schedule game time will be fined \$50.00.
- 3 In the Final STC games, the starting 11 players will march from the sideline at the midfield towards the circle and will line up side by side with the referees in between the teams for the individual introduction. The substitutes and the coaches will remain by the team benches.
- 4. In all Semi-Final and Final STC games, all substitute players and coaches must be seated on the field benches and will stay seated the duration of the game.
- 5. Each league must provide a phone contact for emergency cases during the day of STC games. The name of the phone contact must be furnished to the state by the last day of February. Leagues that do not furnish this information by this date shall be fined \$50.00 (Men's 1st and 2nd Division only).
- 6. League Commissioners or designated appointee must be present at the STC games at their home field. The league shall be fined \$75.00 if there is no league commissioner or designated field commissioner present at their home games.
- 7. The official time and location of the STC games are those listed in the STC official schedule.
- 8. All protests must be filed through the league commissioner and the State Commissioner. Protest fees shall be \$100.00 and must be submitted in writing on the form (see in back of this section) supplied by TSSAS. The form must be faxed within 32 hours from game time. Protests will be accepted only where the outcome of the game is in question and for ineligible player(s). If the field commissioner determines that an ineligible player(s) has participated in the game or if a protest based on the participation of an ineligible player(s) is sustained by the STC State Appeals Committee, the team for which the ineligible player(s) participated shall forfeit the game, and shall be suspended for the remainder of the competition. There shall be no protest accepted on referee calls. The protest fee shall be refunded if the protest is upheld. If a protest is filed in the STC, then within 24 hours of the receipt of the protest, a phone conference shall be called by the State Commissioner with all participating commissioners. A simple majority of the participating commissioners determines the outcome of the protest. In the event of a tie, the State Commissioner shall break the tie. All protest decisions are final and may not be appealed any further.
- 9. Any player who is guilty of fighting will be suspended for the remainder of the STC and his/her team shall be fined, and his/her case may be brought before the STC Appeals Committee for further consideration.
- 10. If a team suits an illegal player, the team is given a forfeit loss.

- 11. Any player that insults a referee is suspended for the remainder of the STC games and his/her case may be brought before the STC Appeals Committee for further consideration.
- 12. An assault on a referee is defined by: an intentional act of physical violence at or upon a referee. Assault includes, but is not limited to: hitting, punching, choking, spitting at or on, grabbing, bodily running into, kicking or throwing at, damaging or injuring personal property.
- 13. Referee abuse is defined by: a verbal statement or physical act which implies or threatens physical harm to a referee or the referee's property or equipment.
- 14. Fines to teams:

А.	Players assaulting a referee	\$75.00
B.	Players insulting a referee	\$45.00
C.	Players receiving a yellow card	\$10.00
D.	Players receiving a red card	\$30.00
E.	Players guilty of fighting	\$45.00
F.	Team dropping out of State Cup after	\$250.00
	the schedule is distributed or for no	

good reason (Rev: 8/12/2017)

- 15. Player suspensions:
 Under A above minimum of 1 year
 Under B above minimum of 3 months
 Under C above no suspension
 Under D above 1 game (STC game or league)
 Under E above 3 months
- 16. A game that is abandoned/terminated by the referee after the 60th minute of play is considered a complete game.
- 17. Any red card or yellow card fine must be paid before the team's next game, or the team will forfeit that game.

6.1.6 SOUTH TEXAS CUP WOMEN'S, O/30/AMATEUR DIVISION FORMAT

- 1. The tournament shall be organized by the State Commissioner in a format as decided upon by the League Commissioners.
- 2. Teams shall be grouped into brackets and the winner of each bracket will advance to the final round.
- 3. The winner of each bracket shall be established by the accumulation of points.
- 4. The point system shall be as follows:
 - 6 points win
 - 3 point tie
 - 1 point shutout

0 point – loss A maximum of 3 points for up to 3 goals Maximum 10 points per game A forfeit win is 3-0.

 Tie breakers shall be as follows: Result of head to head Least goals allowed up to three per game Most goals scored up to three per game Coin Toss

Women's Division Premier, I, II and III Preliminary Games Only: Any preliminary game ending in a tie will automatically go to penalty shots taken from the penalty mark in accordance with Law 14, FIFA Rules, unless the group is playing a round-robin.

- 6. The tournament shall be open to all teams registered with the State Association and competing in their divisions.
- 7. All participating leagues must have their league commissioner at the tournament to assist in the administration.
- 8. If 10 or more teams participate in the Women's Over 30/Over 40 STC, the competition may be expanded to include both first and second division.
- 9. If a team in an unaffiliated league wishes to participate in the Women's South Texas State Cup, that team will pay a \$500 entry fee and will register each player through TSSAS with an \$18 per player registration fee. A team's placement in the State Cup will be at the discretion of the State Commissioner. The team and players will be required to be in compliance with all State Cup rules. (Rev: 8/5/23)